

DEFENSIVE AND COMPETITIVE BIDDING
OVERCALLS (Style: Responses: 1 / 2 Level; Reopening)
Facing UPH: 8-18 @ 1-level, 11-18 @ 2+level, minor suits nearly always on 6-card suit, responder assumes 6+cards. Facing a passed partner: very wide ranging, could be only lead directing Responses: new suit = F1, cue=10+ fit, NT = NAT limit jumps = fit-showing, jump raise = PRE, 3-level jump cue=mixed
INT OVERCALL (2nd/4th Live; Responses; Reopening)
8-15 4♥/♠-5+♣/♦. Responses: 2♣/♥=P/C 2♦=ASK, 11+ Re-opening: 12-15 BAL, system on
JUMP OVERCALLS (Style; Responses; Unusual NT)
PRE. Style=sound facing UPH, light otherwise 1♦-3♣=♥+♠, 1♥-3♣=♠+♦, 1♠-3♣=♥+♦, 1♣(WJ/Str)-2♦=NAT, no 4m normal overcall strength, 2NT=unusual 1♣ (3+)-3♣=♠+♥. Re-opening: 2NT=16-18 BAL, Cue=13-16.
DIRECT & JUMP CUE BIDS (Style; Response; Reopen)
1♣ (3+)-2♣=♠+♦, 1♣(2+/Polish)-2♣=NAT, 1♦-2♦=♠+♣. 1X(nat)-3X=stoper ASK. 1♠-2♠=♠+♣, 1♥-2♥=♠+♣. Vs 2♣: 3♣=♠+♥ 4♣=♠+♦
Responses: 2NT or cue=INV
VS. NT (vs. Strong/Weak; Reopening; PH)
Vs Strong: x = 4M-5+m, 2♣=5+4+ majors (2♦ = ASK) 2♦=6+M, 2M = 5+M-4+m, 2NT = minors Same when re-opening
Vs Weak: x = 14+ BAL or very strong, 2X = NAT
VS. PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)
X = T/O thru 4♥, cards higher. Cue = Michaels.
VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣
X = 4+-4+ Ms, NT = minors. (1♣)-2♦ = 6+M, (1♣)-2M = 5+M - 4+m.
OVER OPPONENTS' TAKEOUT DOUBLE
Over 1♥/♠: 1/2/3BA=limit raises, 2/3/4♥/♠=0-6

LEADS AND SIGNALS			
OPENING LEADS STYLE 2nd/4th UDCA			
	Lead	In Partner's Suit	
Suit	2 nd /4 th	2 nd /4 th	
NT	2 nd /4 th	2 nd /4 th	
Subseq	Attitude	Attitude	
Other: As long as we retain the lead after the opening lead we play 2 nd /4 th . After that we lead attitude.			
LEADS			
Lead	Vs. Suit	Vs. NT	
Ace	AKx(+), A(x),	AKx(+), Ax,	
King	AK, KQ+	KQ+	
Queen	Dx, QJ++	Dx, QJ++	
Jack	Jx, J10+, KJ10+	Jx, J10+, KJ10+	
10	10x, 109, H10x, H109+	10x, 109, H10x, H109+.	
9	H9x, 109x+.	H9x, 109x+.	
Hi-X	HSx, HxxxS(x)+, xSx(+)	HSx, HxxxS(x)+, xSx(+)	
Lo-X	HxxS, xS	HxxS, xS	
SIGNALS IN ORDER OF PRIORITY			
	Partner's Lead	Declarer's Lead	Discarding
1	Lo = encourage	Lo = even	S/P
Suit 2	S/P	S/P	
3			
1	Lo = encourage	Lo = even	S/P
NT 2	S/P	S/P	
3			
Signals (including Trumps): suit preference in trumps and when giving a ruff			
DOUBLES			
TAKEOUT DOUBLES (Style; Responses; Reopening)			
Unless 19+ or so the double promises 3+M and 2+m. Responses: cue=GF, jumps=INV (unless over XX), Lebensohl over 2M X followed by a suit = 19+ (or equivalent in playing strength)			
SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS			
Support X through 2 of partner's suit. Support XX. Responsive double after partner's O/C (1m)-X-(raise)-X = majors (1M)-X-(raise)-X = denies 4 in the unbid major			

W B F CONVENTION CARD
CATEGORY: Blue: NCBO: POLAND PLAYERS: Lucja Ciborowska - Konrad Ciborowski EVENT All events
SYSTEM SUMMARY
GENERAL APPROACH AND STYLE
Precision. 1♣ = 16+. 1♦ = 11-15, 2+♦. 5-card Majors (4 possible 3 rd). 2♣ opening = 11-15, 6+♣ (5+ and/or weak possible in 3 rd) 2♦ opening = 11-15, short ♦, 3-suiter w 3-card M possible 2NT opening = PRE, both minors Wide-ranging opening bids and overcalls when facing a passed partner.
SPECIAL BIDS THAT MAY REQUIRE DEFENSE
1♣ opening = 16+, artificial 1♦ opening = 11-15, 2+♦ 2♦ opening = 11-15, short ♦, 3-suiter w 3-card M possible 2NT opening = 6-10 5+-5+ ♥+♠ (3-12 5+-4+ in 3 rd , 9-12 and 5+-5+ in 4 th) 1♦-P-2♥/♠ = INV 5+-4+ minors ART responses to 1♣ opening (1♥ and higher = FG). 1♦ overcall over ART 1♣ = 8-15 4+-4+ ♥+♠ 3♣ Overcall = Ghestem, 5+-5+ in two highest unbid suits
SPECIAL FORCING PASS SEQUENCES
IMPORTANT NOTES
Facing a passed partner: opening bids and simple overcalls can

Jumps =fit-showing
 Over 1♣: P=0-4, 1♦=5-7, XX=8+BAL other=as without the X

be very light, pre-empts vary from extremely light to opening values.
PSYCHICS: 3rd seat 1NT opening occasionally psychic

OPENING	TICK IF ARTIFICIAL	MIN. NO. OF CARDS	NEG.D BL THRU				
				DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	COMPETITIVE & PASSED HAND BIDDING
1♣	X	0	NO	16+ ART, F1. All points can be adjusted in any situation.	All ART. 1♦=0-7, others FG. 1♥= 8+ 0-4♠, 1♠=8+ 5+♠, 1NT=12+ 5+♥, 2m=12+ 5+m, 2♥=12-13 BAL, 2♠=12+ any 4441, 2NT = 14+ BAL, 3♣♦♥♠ = weak with 7	1♣-1♦:1M=4+ F1,1/2NT=18-20/21-22 BAL 2m=5+m no 4M,2♥=GF BAL or 5+♥,jumps=GF 1♣-1♦-1M:1NT=0-4, 2♣=5-7 0-2M, 2♦=5-7 3M	1NT = 8-10 5+♥, 2m=8-10 6+m, 2M = 3-5 6+m
1♦	X	2	7♠	11-15: a) BAL b) 4♦441 c) 5♣-4other 2+♦ d) 5+♦	2m=GF 2♥=INV 4♦-5♣+ 2♠=INV 5♦+-4+♣ 2NT=INV bal, 3m=INV 6+m	1♣-1♥+:1NT=BAL unlimited, suit=5+cards 1♦-1M-1NT: 2♣=ART INV 2♦=ART GF 2NT=weak 4M-6+♣	
1♥		5 (4 in 3 rd)	7♠	11-15 5+♥ (4+♥ and/or light in 3 rd)	1BA=F1, 2m=GF 5+m, 2♥=INV 3+♥, 3♥=mixed 2NT=13-15 or 18+BAL, 3NT=16-17BAL,3X=INV	1♥-1♠-1NT: 2♣=ART INV 2♦=ART GF 1♥-2m: 2♥=6+♥ 2NT=BAL or semi-BAL	All jumps are fit-showing
1♠		5 (4 in 3 rd)	7♠	11-15 5+♠ (4+♠ and/or light in 3 rd)	As above		
INT			7♠	15-17 BAL 5M or 6m possible 14-16 if 6m	2♣=Stay. no 4M prom., 2♦=4+♥ or 6+♣/♦ 2♥=4+♠ 2NT=ASKS for weak doubleton, 3x=4441	1N-2♣-2X:2♠=5♠ INV 2N/3♣=TRF;3♦=ASK 1N-2♦-2♥:2♠=5+♥,2N=4♥IN 3♣=6+♦,3x=6+♣	Lebensohl=SLOW shows 4M
2♣		6 (5 in 3 rd)	7♠	11-15 6+♣ (5+♣ and/or light in 3 rd)	2♦=ASK,2M=INV,2NT 3♣for out or GF 2 suits, 3♠=INV 3X=INV 6+X, 4♣=PRE	2♣-2♦:2=4M 2♠=side SPL 2NT=MAX no SPL 3♣=MIN no SPL 3♦=MAX 4♦	
2♦	X	0	NO	11-15, short ♦: 4405, 4414, 3415, 4315	2♥=NF (correct w 3), 2♠/3♣=out, 3♦=NAT INV, 3M=INV 5+M, 2NT = ASK INV+	2NT: 3♣=MIN,3♦=4414,3M=3M,3NT=4405 2NT-3♣-3♦: 3M=3M,3NT=4414,4♣=4405	
2♥		6 (5 in 3 rd)	NO	6-10 6+♥, wider range in 3 rd	2♠=ASK 2NT=GF 5+♠ new suit=GF 3♥=S/O	2♥-2♠: 2NT=SPL♠, 3x=SPLx 3♥=no SPL	
2♠		6 (5 in 3 rd)	NO	6-10 6+♠, wider range in 3 rd	2NT=ASK new suit=GF 3♠=S/O	2♠-2NT: 3x=SPLx 3♠=no SPL	
2NT	X		NO	6-10 5+-5+ ♥+♠ can be light in 3 rd seat ; 9-12 in 4 th		3♣=S/O with ♦ OR GF with fit in ♥/♠ 3♦=any INV	
3♣		6 (5 in 3 rd)	NO	PRE, vul dependent			
3♦		6 (5 in 3 rd)	NO	PRE, vul dependent			
3♥		6 (5 in 3 rd)	NO	PRE, vul dependent			
3♠		6 (5 in 3 rd)	NO	PRE, vul dependent			
3NT				♣/♦AKQxxxx+ no side stopper			
4♣		7		PRE, vul dependent			
4♦		7		PRE, vul dependent			
4♥		7		PRE, vul dependent			
4♠		7		PRE, vul dependent			
5♣				PRE, vul dependent			
5♦				PRE, vul dependent			
HIGH LEVEL BIDDING							
							4NT RKCB (14,03,2,2+trump Q), if doubled P=14 XX =03, over